DEFENSIVE AND COMPETITIVE BIDDING	DEFENSIVE AND COMPETITIVE BIDDING LEADS AND SIGNALS						W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level;	OPENIN	IG LEADS S	STYLE						
Reopening) 1over1 Nat 8-17 HCP; new suit F1	┧┝──	1.00	- d		In De	urtnaria Cuit	CATECORY, Cook		
over 1 Nat 8-17 HCP; new suit F1		Lea	ad		in Pa	artner's Suit	CATEGORY: Green 2♦ MULTI;		
Pover1 Nat 10-17 HCP; new suit F1	Suit	3 rd /	/5 th ;		CT;	3rd from bad	NCBO: Romania		
Responder: cue-bid is fit, F1			2 nd from bad	CT;	3rd from bad	PLAYERS: URSEANU Dan - SAVIN Daniel			
jump shift showing fit		Low	Low from an Honour				EVENT: EC 2024		
	Other								
NT OVERCALL (2 nd /4 th Live; Responses; Reopening)]								
nd 15-18 > Stayman & Transfer	LEADS						SYSTEM SUMMARY		
Reopening: 10-13 > Stayman & Transfer	Lead		. Suit		Vs. N				
	Ace		(xx) – AT		AK(xx		GENERAL APPROACH AND STYLE		
JUMP OVERCALLS (Style; Responses; Unusual NT)	King	King AK(xx) – C7 intention		or ruff	or ruff AKJ10(xx), KQ109				
Veak, single suit	Queen	QJ((xx)		KQx(x) or QJ10(9)	1♣/♦ 11-22 HCP, best minor		
	Jack	J10	O(xx)		(H)J10)xx	1 V/♠ 11-22 HCP, 5 card major		
	10	(H)	109xx		(H)109	Эхх	2. FG, control responses		
Reopen: 11-14 HCP, good suit, constructive	9						2 Multi: weak 2 M; NT 22-23 HCP (5 card M possible)		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen) Showing fit and jump cue bid asking first stop for NT	Hi-X	Eve	Even		Even		2 ♥/♠: ♥/♠ + any/minor 5-5 (5-4 3 rd seat, NV vs V), < opening		
Michaels: (1m) 2 ◆ = majors, 2NT = cheapest	Lo-X	Odd	Odd		Odd		2NT 20-21 HCP Balanced		
(1M) 2M = oM + minor	SIGNAL	S IN ORDE	R OF PF	RIORITY			3♣/♦/♥/♠, 4♣/♦/♥/♠ preempt		
Reopening: (1m) pass (pass): cue-bid = majors	1	Partner's L	Lead	Declarer's Lea	ad	Discarding	1NT 15-17, 5M possible		
tooponing, (, pass (pass), sas siaajois	1 1	ATT HI en		CT		ATT	3NT 65 minor		
/S. NT (vs. Strong/Weak; Reopening;PH)	Suit 2	CT (Hi eve	•			Direct Appeal	4NT 6-6 mm		
Strong – 2 nd : 2♣=majors; DBL=5+m-4M	3	Note12							
2 ← = one major by 6; 2M=5M-4+m	1 1	ATT low e	enc	Smith Hi enc		Direct Appeal			
I th 2*=majors DBL=t/o, system on	NT 2	2 CT				ATT	SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
Veak– 2 nd & 4 th same: 2♣=majors; Transfers; DBL= 14+ HCP	3	Note12					2 • Multi		
/S.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	Signals	(including T	rumps):	Trump: CT (H	i odd)	<u> </u>	2♥/♠: ♥+any/♠ + minor		
DBL= takeout	DOUBL		• ,	· ` `			,		
weak 2M) : DBL takeout (partner: Lebenshol)									
4♣/♦ = 5♣/♦+5 oM		TAKEOUT [DOUBLE	S (Style; Resp	onses	Reopening)			
3♥/♠) - 4♣/♦ = 5♣/♦+5 oM .	11			+ HCP good s		3/			
/S. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	17+	HCP any sl	shape						
Suction the suit above it, or five-four+ in the other 2 suits	-	der: cue-bid	•	P F1					
Double shows diamonds, OR 5 – 4+ in Hearts and Spades	I I Cooperi	dor. odo bid		,					
./2◆ shows Hearts, OR 5 – 4+ in Spades and Clubs									
./2 shows Spades, OR 5 – 4+ in Clubs and Diamonds									
/2♠ shows Clubs, OR 5 – 4+ in Diamonds and Hearts									
L/2NT shows non touching suits. ♥/♣ or ♠/♦	↓ 		, ,						
OVER OPPONENTS' TAKEOUT DOUBLE	┧	(1M) x (pass) – 1NT Lebensohl					SPECIAL FORCING PASS SEQUENCES		
1over1 F1; 2over1 notF; xx 11+ HCP; jump shift showing fit	Respon	der: cue-bid	11+ HCI	P, F1			Forcing pass at 5 level, when our line is in attack, shows shortness in oppt suit		
If X on Major transfers to all bids from Rdbl to fit at level 2							IMPORTANT NOTES, POVOLIGO, 1717		

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

IMPORTANT NOTES: PSYCHICS: rare

7	5		3L				
OPENIN	TICK IF ARTIFICI AL	MIN. NO OF	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1.		3	4 ♥ 4 ♥	11-22 HCP, best minor	NAT Weak jump shift 2♦:5♠-4(5)♥ <9HCP 1m-2NT nat 11-12	1m-1M-1NT Note 1.9 1m-1x- 2NT Note1.7.3 , 1.7.4 1m-1M-2M- natural game try; 2NT at least game try Note1.7 3 rd , 4 th F1; 2 nd F1 (if next suit)	1♣-(1♠)- x = 4-4 majors Jump shift showing fit 1m-(1NT)- 2♣ = majors; nat
1 ∨ 1 ∧		5	4 • 4 •	11-22 HCP, 5+ cards	Weak jump shift 1NT SemiF Note3.1,4.1 2NT GF Jacoby 14+ Note 3.2 3♣=4-7 fit 4 cards +sgl,; 3♦=10-11 3 cards 1M-3M preemtive in general no sgl 1M-3NT=13-15 4333 with 3 card fit.	1M-2M- nat try If intervention: jump shift showing fit	2. Drury, fit -Note 4.4 jump shift showing fit 2NT 4+fitted 1 sgl, dif v 3. care devine jump fitted
INT				15-17 BAL, 5M if 3 oM	2♣ Stayman (2NT both majors 3♣, ♠, ♥/♠ good 5+) Note 5.1 Transfer (2♠->3♣ 3♣ -> 3♠), 2NT nat INV 3♠ ART: 4333 or 3433 3♥/♠= 13(45) / 31(45) (3 cards in the bid M)	1NT-2 . -2 . -3M = 4M+5oM 1NT-2 . -2NT-3 . -4 = INV in . -4 - 3 . -4 = FG in . -4	Ruebenshol 1NT-(x penalty)-xx =one minor
2.	FG		4♥	Any suit 23+ HCP BAL (5M possible)	2 ♦ weak; 2 ♥/♣ 5+ cards 2GH 2+ ctrtl; 2NT 3+ ctrl BAL; 3♣/♦ 5+ cards good suit 3+ ctrl; 3 ♥/♠ HHxxxx	If intervention: x = 2+ ctrl New suit = NAT 3+ ctrl If 4♠ interv : x = weak 2♣-2any-2NT Puppet + transfers (major transfer acceptance showing fit)	Idem after pass
2*	Multi			Weak 2▼/♠ Bal 20-21+;22-24- HCP	2 ▼ < 13 HCP 2 ★ < 13HCP, longer ▼ than ★ 3 ★ / ▼ 5+ cards good suit 8-16 PH NF 2NT relay, >14 HCP	2NT Bal 22-23 HCP Puppet Note7.2 (major transfer acceptance mandatory) 3 ★ Bal 23-24 3 ★ baron and 3 ▼ trsf for ★ 3 ★ trsf minor and 4 ◆ trsf for ▼ 3 ★ = weak 2 constructive, than 3 ▼ relay to name the oM 3 ▼ thansfer, very weak 2M 3 ★ AKQxxx in a major 3NT 21-22 HCP,23-24 \hcp > Baron & Transfers	Idem after pass
2♥/♠	х	5		Two suited ♥+minor/♠+ minor 5+5, <12 HCP (5-4)	2 A / 3 P/C; 2NT ART asking for second colour (could be strong, fitted in M or m) 3 - Relay Fcg for majors		Idem after pass
2NT	Х	5		Bal 20-21	Muppet		Idem after pass
3♣/♦/♥/♠		7		Preempt (6 cards 3 rd NV vs V)			
3NT	Х	7		65minor			
4♣/♦/♥/♠		8		Preempt (7 cards 3 rd NV vs V)	4♦, resp 5♣ over 4♣/♦ are BW and 4NT is to play.		
4NT	Х			6+6 minors			

1NT - 4.4 Gerber 41/30/2; RKCB 41/30; 2; 2+Q trump; 5x is voidwood with 2 conditions: 1.the trump has been clearly established 2.Jump=> 4130/2 after 6X este K voidwood =>0/1/2 4NT-BW 5 cards 14,03,2,2+Q than any new is **BW Q** If * are trumps than same 41/30/2/2+Q Splinter: middle range

Forcing PASS: at 5 level, when our line is in attack, shows shortness in oppt suit

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1. 1 Responses --
                                                                                                          1.1
                                                                                                                   1 ₽ - 1 ♦ F1,
1♠:
                                                                             1♥/♠ 2♠ /2♦
                                                                                               - 4+cards z1+
1 🍁
         - F1, doesn't deny 4M, possible 4-7p 4333 with 3♦
                                                                             2♥/♠ - 5 ♣+4M z2+ FG Jump two suiters
1♥/♠
                                                                             2NT=18-20
          - F1, 4+cards
1NT
         - bal, no 4M, 8-10
                                                                             3♣= 6+ z2+
2♣
         - nat, usually nebal, < 10+HCP;
                                                                             3 ♦= 5-4 z3+
          - 5 ♠ and min 4♥ cards < 9PH ,
                                                                             3♥/♠=6-5 Z2+ but no GF
          -5♥+5♠ 10-11 PH 3♥/♠ =GF&SI
                                                                                       1 - 1 - 2 - 3 - 3 - GF slam invite on - could have short •
2
        1♠ - 1♦-1♥-1♠ =4sf F up to 2NT, if fit 4M =GF, or any slam hand on
                                                                             1.1.2
2NT
         - 11-12, bal, inv
                                                                             or auto inverted to be precised on next bid
3♣
          - constructive in pos1,2
                                                                                       1♠ - 1♦-1♥-2♠=5♦-4♠ GF
                                                                             1.1.3
3♦♥♠
           - 7+cards, nf most of time with ace
                                                                             1♠ - 1♦-1♠-2♥=4sf GF could have any fit or auto inverted to be precised on
3NT
         - to play usually 4333 13-15
                                                                             next bid
1.2 1 - 1
                                                                                                              1.3 14 - 14
                                                                             1NT
                                                                                                                                  2CKBK
                                                                                      - bal. no 4M. Z1
1♠
              - Nf, 4+cards
1NT
               - bal, no 4M, Z1
                                                           2CKBK
                                                                             2♣
                                                                                      - 5+♠, nebal, Z1-Z2
2♣
               - 5+♠, nebal, Z1-Z2
                                                                                       2 ways analog ca la 1 ₽ - 1 ♥
2♦ = 2 ways
                                                                             2 💙
                                                                                      - F1, 5♣/4♥, z2+
    Could have also: Rxx, D, Axx, AKQJxx sau AK, Ax, xxx, AKJxxx: OK
                                                                             2♠
                                                                                      - 4+cards ( could be 3), Z1-Z2
1  - (pass/contra) - 1M - (p) - 2  • = 2 ways - 20M = asking :
                                                                                                 - 2NT - ask about shape
                                                                             2NT
                                                                                      - 18-20 bal
   3♣ = Strong 18+, cu trefla
                                                                             3♣
                                                                                      -6+♣, 14—17<sup>-</sup> OK
    2NT = reversed ♦ Z2+,
                                                                                      - 6-5, z2+
    3 > = 6/5
                                                                             3 🛡
                                                                                      - splinter
    3M = Short Major, monocolor.
         - Nf, 4+cards usually, but could be 3 cards support, Z1-Z2
                                                                             3♠
                                                                                      - 14+ 18-, 4♠
                                                                             3NT
                - 2NT – ask about shape
                                                                                      - To play, most of times many tricks in clubs + 1 stopper
                                                                             4♣
2♠
         - F1 , 5♣/4♠, z3+ FG
                                                                                      - minim AKJxxx + 4♠, very good hand , slam inviting
2NT
         - 18-20 bal
3♣
         - 6+♠, 14+--17, if 18+, see 2♦ OK
         - 6-5 z2+
         - 14+ 18-, 4<del>V</del>
3♠
         - splinter
3NT
         - To play , most of times many tricks in clubs + 1 stopper
4♣
         - minim AKJxxx ♣+ 4♥, very good hand, slam inviting OK
                                1.4 1 - 1NT
                                                                                       1.5 1♠ - 2♠ = nat, usually nebal, < 10+HCP Nonforcing
2♣
         - 5+♠, unbal, noforcing
                                                                                     - 1 step Asking about values ->. Respondent declares 2 NT MAXIMAL
                                                                             (9-10) BALANCED. Unbalanced bids nat length or values targeting mainly 3NT,
         - not balanced 5♠/4♦, f1, GF, 16+
                                                                             If Responder is minimal comes back to 3m=NF
         - F1, 5♠/4♥, z2+
                                                                             2nt
                                                                                     - 18-20 bal , 4+ €
         - F1, 5♣/4♠, z2+
2
                                                                             2♥/♠
                                                                                      - natural 15+
2NT
         - inviting to game, 14-15 with ♠, not balanced, or 3 suited 15-16
                                                                                    - 5^+ + , 15^+ Competitive
                                                                             3♣
3♣
         - 6+♣, Z2+ FG
                                                                             3 ♦ /♥ / • - splinters
3 ♦ / ♥ / ♠ - 6/5 weak z1+
                                                                             3NT
                                                                                     - 18-19 , 3-4 ♠ , not interested in slam
3NT
        - To play
       1.6 a)1\clubsuit -1\spadesuit - 2\spadesuit b)1\spadesuit -1\spadesuit - 2\spadesuit c)1\spadesuit -1\spadesuit - 2\spadesuit d)1\spadesuit -1\spadesuit - 2\spadesuit
                                                                                                               1.7 Relays
                                On reverses
                                                                             1.7.1 : 1 -1 - 1 = -2 – 2NT gen essay:
                                                                                                            -nat description
                             a)1 -1 - 1 + - 2 ♥ GF
                                                                                                          - 3NT 14 p 4333 fit 4
3♦
         - f1, followed by 4♦ is inv good ♦
3♣/♥
         - GF,
                                                                                a)1♠ - 1♥-2♥-3♠=GF slam invite on ♠
2♠
         - 4sf - no proper biding GF
                                                                             1.7.2 : 1♣ - 1♠/ 2♠ – 2NT gen essay: :
2NT
         - asks 3♣

    Nat description

                             3♦
         - f1, followed by 4♦ is inv good ♦
                                                                                                          - 3NT 14 p 4333 fit 4
3♣/♠
         - GF
                                                                              b)1 - 1 - 2 - 3 - 3 - 3 - GF slam invite on - •
3 🛡
        - 4sf - no proper biding GF balanced or inverted ◆,♥
2NT
         - asks 3♣
                                                                             1.7.3 : 1♣ - 1♥/ 2NT -
                                                                                                      3♣ 44 majors
                             c)1♣ -1♥ - 2♠ GF
                                                                                                         3♦ transfer = 5+♥, asking attitude
         - f1,
                                                                                                         3♥ transfer = 5+♥ and 4♠
3♣/♠
          - GF
                                                                                                         3♠ fit in the opener's minor
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3 🄷
         - 4sf - no proper biding GF
2NT
         - asks 3♣
                                                                           1.7.4. : 1♣ - 1♠/ 2NT -
                                                                                                      3♠ transfer = 5+♦
                d) 1 -1 - 2 F 1
                                                                                                         3♦ transfer = 5+♠ and 4♥
2
         - f1, followed by 3♠ is NF,inv good ♠
                                                                                                         3♥ transfer = 5+♠, asking attitude
3♣/♥
         - GF ,
                                                                                                           3♠ transfer = 5+♠
3 🄷
        - 4sf - no proper biding GF
                                                                           1.7.5. : 1♣ - 1♦/ 2NT -
                                                                                                      3 transfer = 5+♦
3♠
         - GF with good ♠ 6+
                                                                                                         3♦ transfer = 5+♦ and 4♥
2NT - asks 3♣
                                                                                                         3♥ transfer = 5+♦. 4♠
      - 1♠ -1♠ - 2♥-2NT-3♠
                               - 3♦/3♥ asks for pass
                                                                                                           3♠ transfer = 5+♠
                               - 3♠ inv ♠ 6 (?)
Anything else out of 3♠ from opener is unbalanced 20+
1.8
                                                                                                            1.9 2 CKBK
                                                                           1m-1M-1NT, 1♥-1♠-1NT , On 1♣ - 1♦ - 1X , Don't play !!
    a) <u>1∳/∳ - 1♥ - 3♥</u>
                                                                                     - 2♣ - any inv or weak with ♦ - forces 2 ♦
         Cue bid
                                                                                                         - pass - weak with •
                                                                                                         - 2♥ (after 1♠) - 5♠/4♥
         4 ♣/ ≠=inverted minor
                                                                                                         - 2♥/♠ - 5 cards inviting
                   - 3NT = deny cue-bid de ♠ can have cue in ♠/♦ but no
                                                                                                         - 2NT - inv
inverted minor, waiting for cue in 🛖
                                                                                                         - 3♣/♦ - 5-6m and 4M
     b) 1♣/♦ - 1♠ - 3♠
                                                                                                         - 3♥/♠ - 6-7 bad suit
                   - 3NT= can have cue in ♠/♦ but no inverted minor,
                                                                                                         - 3NT -5-3-3-2 choice of games
waiting for cue in 🗣
                                                                                     - 2 ♦ - gf - after we bid as natural as possible
                   -4♠/♦=inverted minor with poss shorter Major
                                                                                     - 2M - to play
                                                                                     - 2 ♠ (after 1 ♥) - inv with 44M
  c) 1♥ - 1♠ - 3♠
                                                                                     - 3x - 55 GF , good suits inverted in 2 colours
           - 3NT = good stops in minors but no cue
                                                                                     - 3M – Good suit inviting

    2NT – transfer to 3♣

                            1.10 4th forcing
                                                                                                                            pass- weak with 4M + 6♣
 -priority:
                3 cards fit in maj ( Hx could be an option )
                            4 cards fit in minor
                    Stops for NT min =3NT, max =2NT
                    Rebid in 4th=3 suits and force in 4th
                                 2. 1♦ Responses
                                                                                                            2.1 1♦ - 1♥
1♦:
                                                                           1♠
                                                                                     - Nf, 4+cards
1♥/♠
                                                                           1NT
                                                                                     - bal, no 4M, Z1
                                                                                                                                2CKBK
          - F1, 4+cards
                                                                           2♣
1NT
                                                                                     - usually 5 ♦+4 ₱, nebal, Z1-Z2
         - bal, no 4M, 6-10
                                                                                     - 6+♦, unbal, Z1-Z2
2♣
         - nat, usually nebal, 11+HCP; secventa nonGF 2nt
         -5♠ / 4♥ <10 HCP;
                                                                                     - Nf, (4cards could have3), Z1-Z2
          --5♥+5♠ 10-11 PH 3♥/♠ =GF&SI
                                                                                                     - 2NT - ask about shape and force
                                                                                     - GF, 5 ♦ /4 ♠, z2+
2♠
                                                                           2 🏚
        - 6+cards, nf 66% of points in that colour 3♠ =GF&SI
                                                                           2NT
                                                                                    - 18- 20 bal
2NT
         - 11-12, bal, inv
                                                                           3♣
                                                                                     -5+4+, Z3+, poate fi cu 6 carale si 3 trefle 18+
3♣
         - 5 cards fit, inv, not bal
                                                                                     - 6♦, 14—17<sup>-</sup>
3♦
          -constructive long ◆
                                                                           3 🛡
                                                                                     - 14+ 17-, 4<del>V</del>
3♥/♠
           - 7+cards, nf most of time with ace
3NT
         - to play
                                                                           3♠.4♣
                                                                                     - splinter
                                                                           3NT
                                                                                    - To play
                                                                                     - minim AKJxxx in ♦, 4♥
                                                                                                 4♥
                                                                                                          - 18-20 with 4♥ min 4432
                                2.2 1 - 1
                                                                                                            2.3 1 - 1NT
1NT
         - bal, no 4M, Z1
                                                    2CKBK
                                                                           2♣
                                                                                     - 4+♠,5♦,Z1-Z2
2♣
         - 4+♠, 5♦ nebal, Z1-Z2
                                                                                     - 6♦. NF
         - 5+♦, nebal, Z1-Z2
                                                                                     - F1, 5 ♦ /4♥, z2+ or values
         - F1, 5♦/4♥, z2+
                                                                            2♠
                                                                                     - F1, 5 ♦ /4 ♠, z2+ or values
2
         - (4cards could have3), Z1-Z2
                                                                            2NT
                                                                                    - inviting to game long ♦
                   - 2NT – ask about shape
                                                                           3♣
                                                                                     - 5+♠, 5♦ Z3, GF
2NT
         - 18-20 bal
                                                                                     - 6♦+, Z2+
3♣
         - 4+♠ 5+♦ Z3+ , could have 6 ♦ & 3 ♠ 18+ GF
                                                                                     - 6-5 12-15
         - 6+♦, nebal, 14—17
                                                                           3♠
                                                                                     - 6-5 12-15
         - 6-5 z1+
                                                                           3NT
                                                                                    - To play
3♠
         - 14+ 18-, 4♠
         - To play
3NT
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4 🔷
         - AKJxxx in ♦, 4♠
                               2.4 1♦ -2♠
                                                                                           1 ♦ -1 ♦ - 2 ♥
                                                                                                                         2.5
                                                                                                                               On reverses
 2 🍁
         - hand with no proper bbiding
                                                                              2♠
                                                                                       - F1, followed by 3♠ is with good ♠
 2NT
          - natural, GF, stopper in minimum 2 colours, in general
                                                                             3♦/♥
                                                                                       - GF ,
 majors/3♣ F
                                                                             3♣
                                                                                       - 4sf - no proper biding
 2♥/♠
          - positive, colour or values, on the way to 3nt
                                                                             3♠
                                                                                       - gf with good ♠
 3♣
         - nat GF
                                                                             2NT
                                                                                      - asks 34
 3 🌢
          -Z2+ 6♦ culoare buna OK
                                                                                      - 1♦ -1♠ - 2♥-2NT-3♣
                                                                                                              - 3♦/3♥ asks for pass
          - 6-5 12-15
 3♥/♠
                                                                                                               - 3♠ inv with weak ♠
 3NT
          - 18-20
                                                                                      - 3 ♦ / ♥ / ♠ - GF Any other bid out of 3 ♠ over 2NT is GF!!
                                 2.7 Relee
                                                                                                           3. 1 Responses
 1 ♦ - 1 ♥ / 2 ♥ - 2NT : gen essay:
                                                                             1 🛡
                               -nat description
                                                                             1
                                                                                       - F1, 4+cards
                                                                                                                                     2CKBK
                              - 3NT 14 p 4333 fit 4
                                                                                         1♥-1♠-1NT-3♥ GF SI cu cul bune
 1 ← - 1 ♠ / 2 ♠ - 2NT : - gen essay:
                               -nat description
                                                                             1NT
                                                                                       - SemiF- maxim 12p, but not with a 4 card good colour
                              - 3NT 14 p 4333 fit 4
                                                                             2
                                                                                       - nat GF, can have 3-4cards, but good quality, colour rebid (= GF
 1 ♦ - 1 ♥ / 2NT - 3 ♣ 44 majors
                                                                             good suit) 2NT rebid=11-12
                    3 ♦ transfer = 5+♥, asking attitude
                                                                                       - nat F1, can have 4cards, but good quality, colour rebid (=GF
                                                                             2
                    3♥ transfer = 5+♥ and 4♠
                                                                             good suit)) 3♣= GF with minors 2NT rebid=11-12
                    3♠ fit in the opener's minor
                                                                             2any -2NT GF asking for values for 3NT and then cue bids
 1 ← - 1 ♠ / 2NT - 3 ♣ transfer = 5+ ♦
                                                                                       - fit constructif 8-10
                    3♦ transfer = 5+♠ and 4♥
                                                                             2
                                                                                       - 6 cards weak
                    3♥ transfer = 5+♠, asking attitude
                                                                             2NT
                                                                                      - 14+, 4 cards fit
              3♠ transfer = 5+♠
                                                                             3♣
                                                                                       - 5-8p, 4 cards fit +sgl
                                                                             3 🌢
                                                                                       - 10-12 p any disti or 4333 +, 3- 4 cards fit,
                                                                             3 🛡
                                                                                       - weak 3-7 p, promiss a defensive, can be 5332 weak no sgl
                                                                             36
                                                                                       - splinter
                                                                             3NT
                                                                                       - 32xx shape stopers all colours, 13-15p
                                                                             44/
                                                                                        - splinter, Masterhand - with 27 active HCP and fit of 9 cards,
                                                                             slam could be on.
                                                                                                             3.2 1♥ - 2NT
                                                                             Cue bid
                       3.1 1 - 1NT Semi FORCING
                                                                               - 4♥ 11-12 no shortness
          - 2♣ - 2+cards (with 5♥4♠2♣2♦ Z1 we bid 2C usualy)
                                                                              - 3♥ ⇒ minimal no shortness 11-14 6 cards
          - 2 ♦ - 3+cards, Z1
           - 2♥/♠ - 6+ cards if the opening was 1♥/♠ (5 cards if the suit is
                                                                                               3.3 Development after 1♥ - 1NT- 2 ♣/◆
 very good)
                                                                             1 v - 1NT -2 4 /2 v - 2 v nonforcing
          - 2 ♠ - strong 2 suited hand
                                                                                              - 2 ♠ inviting with good ♣/♦ fit
          - 2NT - GF relay forces 3.
                                                                                                      - 2nt - bal inviting to 3nt
                               - 3 ♦ /oM=5-4FG ♦ / ♣ : 3 ♥ weak, no fit,
                                                                                              - 3 om= nonforcing
                                         - 4♥ weak, fit
                                                                                                      - 3♣/♦
                                                                                                                     (fit) constructive nonforcing
                                        - 3♥=6 cards no other 4 cards
                                                                                               -3♥ inviting (10-12) could have Hx in ♥
                                                                                               - 3 ♠= splinter with minor fit
                                        - 3NT 18-20p, 6+♥ cards, no loser
                                                                                               - 3NT = 12 bal
                                        AKQxxx+
                                                                                               -4♥ = 11-12 fit Hx or good values
                    - 3 ♦ = nat 6+
                                                                             Interventie la tricul 2- pe min dbl =pen, pe maj=T/O
                    - 3♥ = 10-12 p, 2 cards fit GH
                    -3 ♦= ♣ 6+ SI
                    - 3NT= 10-12 bal no Hx in ♥
                    -4♣/♦ SI cul in 7 max 1 perdanta
           - 3♣/♦ - 14-17, min 55 good colours
          - 3♥ - 15-17+ HCP, with good trump quality
             - 3NT - good opening suit, like a gambling with opening
                               points,Z1,Z2
                                 3.4 Relee
  1M-2M-2NT = Essay gen to show values or splinter on 4th trick
                                                                                                     4.1 1♠ - 1NT SEMIFORCING
                            4. 1♠ Responses
                                                                                       - 2 ♣ - 2+cards (with 5 ♥ 4 ♠ 2 ♣ 2 ♦ Z1-Z2 we bid 2 ♣ ussualy)
 1NT
          - F1- max 12p, but not a 4 card good colour
                                                                                       - 2 ♦ - 4+cards, Z1-Z2
 2♣
          - nat GF, can have 4cards, colour rebid =GF good suit
                                                                                       - 2♥- 4+ cards Z1-Z2
 2 ♦
          - nat F1, can have 4cards, but good quality, colour rebid (= pos
                                                                                       - 2 ♠ - 6+ cards (5 cards if the suit is very good)
 11-12 good suit) 3♣= GF with minors or only ◆
                                                                                       - 2NT – GF relay forces 3♣:
 2 🛡
          - nat GF, but good quality, except colour rebid
                                                                             - 3 ♦ / ♥ / ♠ = 5-4 FG ♦ / ♥ / ♣ : 3 <u>♦</u> weak, no fit, 4 <u>♦</u> weak, fit
```

2♠ - fit constructif 8-10	- 4♠=6 cards no other 4 cards
2NT - 14+, 4 cards fit	-3NT=5233 20-22 PH - : 4 - = 6+ - slam try -
3♠ - 5-8 p, 4 cards fit sgl	- 3 ♦ = nat 6+
3 ← - 10-12 P, 3 cards fit or4333 +,	- 3♥ = 10-12 p, 5-6 good cards
3♥ - Preemtive 7 +	-3 ♠= 10-12 Hx in ♠
3♠ - weak 3-7 p, promise a defensive, can be weak 5332	- 3NT= 6+♣bal
3NT - 2xxx shape stopers all colours 13-15p	-4♣/♦ SI cul in 7 max 1 perdanta
4♣/♦/♥ - splinter, Teoria MasterHand	- 3 ♣/♦/♥ 14-17 min 55 good colours
opinically resolutions.	- 3NT – good opening suit, like a gambling with opening Z1,Z2
4.2 1♠ – 2NT on opp overcall pas with good hand, bid minimal,dbl	4.3 Dezvoltarea dupa 1♠ - 1NT : 2♣/2♦
=T/o no values in intervention	1♠ - 1NT : 2♣/2♦ - 2♦=trsf♥ 5 cards ; 2♥ nonforcing 6 cards
Cue bid	- 2♠ nonforcing
- 3NT ⇒ 18-20 bal	- 2nt – bal inviting to 3nt
	- 3♣/♦= (fit) constructive nonforcing
	-3♥ = GF with minor fit
	- 3♠ = inviting with Hx ♠
	Interventie la tricul 2- pe min dbl =pen, pe maj=T/O
	4.4 Passing hand action :
	- 2. drury with fit- repeating colour not interest in game, - other
	bidding natural, at least interest in game
	- other bids natural, minim 8 ^{HCP} (ex KQxxxx, R)
	-Jump showing fit, 2NT fit 8-11 sgl, cue =inviting to game with fit
4.5 1♥ /♠ with overcall All	4.5.4. 1♥/♠ -2♥/♠ constructive , 1♥/♠ -3♥/♠ WJS (Weak Jump Suit)
1. After double	.2NT essay gen.
1. New suits – good suit 5-6+. Transfers	5. Simple sustain in competition
2. Simple sustain = 4-8 ⁻ , 3 cards min	If still space between intervention and our fitted colour Dbl
diferentiata peste desch de1 <u>◆</u>	is PENALTY
3. <i>2NT</i> = fit 4 cards, +sgl weak	Ex : $1^{\blacktriangledown} - (p) - (2^{\blacktriangledown}) - (2^{\spadesuit}/3^{\clubsuit}) - dbl = penalty$
4. Jump new suit = fit jump shift (FJS), 9 cards	If nospace between intervention and our fitted colour Dbl is
5. Double-jump new suit = splinter, INV+,	invitational
6. Rdbl10+ fitted or nonfitted	Exemple :
2. After natural overcall	1♥ - (2♦) - 2♥ -(3♦) — dbl = inv
7. New suits = F1 ⁺	1♥ - (p) - 2♥ - (3♦) – dbl = inv
8. 2NT = fit 4 cards, +sgl weak	Daca we fit a colour and opp another, dbl = balanced 16 ⁺ (
9. <i>Qbid</i> = high card raise, fit 3 ⁺ cards	could be transformed) - generalrule , dbl balanced
10. Jump new suit, 1M-(inf) –jump, = FJS	hand+extras,
11. Jump - qbid = minisplinter 8+/11	GENERAL Rules : Low level Dbl are Showing Points!!
3. Final remarks after 1M Oppening	If we stop in 2M , and opp reveil , DBL = PENALTY – General
12. 1M - 1NT	rule, Dbl on opp reveil is Penalty.
3 ∳ - 4 ∳ →FG	 In competition 1M – 2M – 3M, is not inviting
4♦ - 4M = COG,	
13. 1♥-2♦	
3♥ - 3NT = <u>passable</u>	
<mark>14. </mark> 1M - (1NT) - 2 ♣ = <mark>fie 5 OM + fit de 2 cards</mark>	
M	
15. 1M - (p) - 1NT - (2/3smth), any dbl T/O	
16. 1♥ - (2♠) - 3♠ - (p), F1 until 4♠	
17. 1M - (p) - 1NT - 2M = Michaels in defense	
* = 6 ⁺ oM, 14/16+, constructiv	
<u>5. Deschiderea de 1NT</u>	5.1 [1NT-2 ♠ Stayman]
2♠: Stayman/ Smolen. 2♠ can be bid with weak hand and	2♦: No four card major.
both majors. 7-8 with unbalanced 5 card major	2♥: 5cards, 7-8 imposs to rebid 2NT after Texas
2♦,2♥: Jacoby Transfers showing five or longer in next major	2♠: 5♠ and 7-8 imposs to rebid 2NT after Texas
suit.	2NT: inv, may or may not have a 4 card major.
2♠: Transfer to clubs.	3m: natural , probabil 5m+4M , GF OK
2NT: 8-9 balanced.	3M: Four in this major, five or longer in OM. Game forcing.
3♠: Transfer to diamonds	3NT: To play.
3♦: strong 4333 or 3433	4NT: Quantitative, non-forcing but slam invitational.
3♥/3♠ : 5431 minor with 3♥/♠	2♥: Four hearts, deny four spades
3NT, 5♠, 5♦: to play	2♠: Five spades, 7-8 imposs to rebid 2NT after Texas
4♠: Gerber	2NT: inv, may have four spades.
4♦: both majors, no slam >8 PH	3m: Natural & forcing.
4♥/4♠: to play	3♥: inv
4NT: Quantitative, non-forcing but slam inviting.	3♠: slam try in ♥
Titti Quantitative, non foreing put sidin inviting.	

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Dbl:
                         Rdbl =1 min long, Stayman & Texas
                                                                                    4♠;4♦: Singleton or void, heart support, slam try.
                                                                                    3NT, 4♥: To play.
               5.2.[1NT-2 & & 1NT-2 Jacoby transfers]
                                                                                    4NT:
                                                                                              RKCB for hearts.
Standard Jacoby transfers.
                                                                          2♠:
                                                                                    Four \Pi, denies 4 \psi
2♦ followed by 2♠ to show 5-5 in the majors, <8ph
                                                                                    2NT: inv, may have4-5 ♥
2♥ followed by 3♥ to show 5-5 in the majors, slam try.
                                                                                              Natural & forcing.
1NT-2 ♦ -2 ♥ -3 ♥ = slam try; 1NT-2 ♥ -2 ♠ -3 ♠ = slam try
                                                                                              Slam try in .
1NT-2♦-2♥-2♠ 5-5 <8 ph;
                                                                                    3♦:
                                                                                              inv
1NT-2♦-2♥-3♣,♦-3♥ fit in H if slam sequence follow;
                                                                                    3NT, 4S: To play.
                                                                                    4♠, 4♦, 4♥: Singleton or void, spade support, slam try.
1NT-2♦-2♥-3♣,♦-3any cue bid fit in minor if slam seq follow.
                                                                                    4NT:
1NT-2♥-2♠-3♣,♦,♥-3 ♠ fit in ♠ if slam sequence follow;
                                                                                              RKCB for spades.
                                                                           2NT: Both majors
1NT-2\checkmark-2\spadesuit-3\spadesuit,\checkmark,\checkmark-3/4 cue fit in 2nd if slam sequence follow;
                                                                           3♠, 3♦ dbl Texas in ♥/♠; 3♥/♠ GF
                                                                          4♠, 4♦ to play game in ♥/♠
                                                           5.3.[1NT-2 transfer to Clubs]
-2NT a good hand for clubs,
-3♠ a bad hand for clubs.
1NT-2♠-3♣-3♦ 6-4 minor
[1NT-3  transfer to Diamonds]
After minor transfer, new colour from responder is shortness in other major. So 6m+4M starting Stayman.3NT = shortness in other minor
1NT - 2♦ : - 2♥ regular hand with 2-4 ♥
          - 2 maximum with controls and 4 card fit, gbid
         - 2NT max 3 card fit with 2 high cards
          - 3 maximum with controls and 4 card fit, qbid
          - 3♦ maximum with controls and 4 card fit, qbid
          - 3♥ maximal fit 4 card fit
Observatii finale la deschiderea de 1NT OK
    a) If opp doubles Stayman:
                   Redbl = values, minim KJ10x+
                   Bid = natural + STOP pe trefla
                   Pass = No STOP, waiting for redbl to reenter in normal action
         Opponent bids 2 - \text{Landy}
                   dbl = penalty at least on one major
                     2NT = Rubenshol
                   ≥ 2♥/♠ = minors SO/GF
                   3M = afirmativ, GF pt 3NT
         Opponent bids 2 ≠ = transfer to major
                   ➤ Dbl = transfer on ♥
                       From 2♥ = sys ON
                        18. 2♠ Responses
                                                                           7. 2 Multi Responses
                                                                           2♦ : - 2♥ pass or correct
                   2♦ -<2 cont (2NT 23+ FG. 3NT - to play)
                                                                               - 2♠ FCg with ♠
                   2♥/♠ - 5+cards 2GH 2+controls
                                                                               - 2NT ask: - 3♠ max with any major: 3♦ which major?: -
                   2NT – 7+ points 3 controls balanced
                                                                           3♥=spades 3♠= hearts
                   3♣/♦ - 5+cards 2GH 3+controls
                                                                                         - 3♦ min with hearts
                   3♥/3♠ 6 card very good
                                                                                          - 3♥ min with spades
                                                                                          - 3 NT 21-22 bal
When strong hand is bidding 2nt, treat same as 2nt, Puppet and transfers
                                                                                - 3♠ natural 6-16 Hcp
( major fit acceptance=fit) when strong hand bid 3nt transfers, and
                                                                                - 3♦ natural 6-16
                                                                                - 3♥/3♠ pass or correct
If opp intervention dbl =2+ctrl new suit =nat 3+ctrl.If opp intervention is
                                                                                - 3NT to play
                          4♠ dbl =weak hand
                                                                                - 4
                                                                                        bid your major in transfer
                                                                                        bid your major
                                                                                - 4 ♥/4 ♠ to play !!
                                                                           If opener is 22-23 Puppet on 2NT( Major trsf acceptance mandatory) and
                                                                           Baron on 3NT
                                                                           2♦ (Multi) - 2♥/♠
                                                                                2NT (22-23 HCP) - 3♣ (Muppet)
                                                                                   - 3 ♦ 1 or 2 majors, responder: the oM or 4 ♦ with both
                                                                                   - 3♥ no major, responder : 3♠ = 5♠ + 4♥
                                                                                   - 3♠ = 5♠
                                                                                   - 3NT = 5♥, responder: 4♦ transfer to play 4♥
```

2NT (21-22 HCP) - 3 ♠ (5-4 min slam inviting)

8. a)2 (5 +5 min could have 4 min) / b)5 +4m Muiderberg OK 8.a)

- pass (probabil toleranta in cul de deschidere)
- 3♣ = p/c
- 3♦ = min INV in Maj
- 2♠ (peste 2♥) = better contract P/C in minora, se poate sustine F1
- 3♥/♠ (in cul de desch) = fit
- 3♠/♥ (OM) = nat INV
- 2NT=relay disti
 - o 3any natural

8.b)

- 3♣ = P/C
- 3 ♦ = INV pe Maj
 - 3♥= INV nat (forcingul pe cupa se trece prin 2NT)
- 2NT = mana buna: (include si maini forcing cu culoare proprie)
 - 3♠ = minimal cu ♠
 - 3♦ = minimal cu ♦

4♣ fixeaza m

- 3♥ = maximal cu ♠
- 4 ♦ fixeaza M
- 3♠ = maximal cu ♦
- 3NT = 5044
- 4♣/♦ = 6M-5m decent
- 4♣/♦ monocolor F
- # Dupa interventie (inclusiv contra):
 - 2NT = releu forta nedeterminata, raspunsuri

naturale

- 3♣/♦/30M = culoare proprie, se sustine doar cu
- maini speciale
- 4♣/♦ = licitatii fitate in M, minimum valori
- 9. <u>3NT 65 min</u>
- 4♣ P/C
- 4 ◆ asks shortness: 4H/4S-H/S, 4NTnone, 5C-D, 5D-C
- 4♥/♠ to play

10. Deschiderea de 2NT 20-21 Muppet

11.Defense against Michaels

a): it is known only one colour from bicolor

From 2NT inclusiv up to 3 fit major, play transfers.

<u>Basic Rule</u>: major colour from bicolor or (trsf -1) in colour of bicolor shows

fit of 4 cards – cheapest =longest fit

1♥ - (2♥) - 2♠ (culoarea majora din bicolorul advers) = 4 carti de

♥, INV+

2NT = same

3**♣** = **♦**, INV⁺

3♦ = 3 carti de ♥, INV+

3♥ = competitive

b): both colours are known

Cue-bids invizibile (cheap for cheap, exp for exp INV*), or ompetitive

-3♦=♠ competitive

- 3♥ = 3 carti + fit slab

-3♠ =F1 nat

12. Carding:

Standard appeal, at NT small is appeal, Smith classic from both hands, at colour games K distribution and A preferrence

12.1 Leads:

- At colour games: 3/5 with MUD si TOP, number of cards in partner colour. Lead A, we give prefference Standard appeal/, Lead K number of cards, when partner lead honor from shortness (H sau Hx), we signalize LAVINTHAL!!
- Discarding Lavinthal
- In NT: 2/4, small good colour,

13 Reveil:classic, reveil simple do not deny normal opening, reveil jump=14-16 good colour in 6+, 1NT 11-15 with Stayman & Texas 14.Miscellanous

- a) 1m (1NT) reacting as our own 1NT opening.
- b) **1M** –**(1NT) transfers between** 2♠ ----- **2♠** Transfer on opener's major is fit.
- c) (1M) -1NT sau (1X) -p—(1Y) -1NT , on partner Stayman we declare opp major , with 2 STOPS

After 1NT-Dbl always Stayman &Texas !! - 1NT-X . Rdbl asks $2\P$ and then show colour

- a) 1m-1♥-dbl =t/o deny 4 cards in ♠.
- b) 1♥/♠-dbl-pass-1NT = Lebenshol.